M. Anthony Reimer

Composer/Sound Designer/Developer
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Education:

University of Illinois, Champaign, IL; A.Mus.D., Music Composition, ABD
Northern Illinois University, DeKalb, IL; M.M., Computer Music and New Media, 2008
Ball State University, Muncie, IN; B.G.S., emphasis in Music Composition and Theatre, 2005

Teaching and Research Experience:

2017-present: Instructor in Sound Design and Arts Technology

School of Theatre and Dance, Illinois State University Normal, IL

Teach courses in sound design and new media each semester to graduate and undergraduate students. Advise graduate and undergraduate student designers in the sound and new media design process for resident ISU productions. Recruit and advise new undergraduate students. Formulation of new curriculum and responsible for new equipment acquisition.

2014-18: Instructor in Sound Design and Technology

Department of Theatre, University of Illinois in Champaign, IL

Taught courses each semester to graduate and undergraduate students. Mentored graduate and undergraduate student designers in the design process for resident productions in the Krannert Center for the Performing Arts. Recruit and advise new graduate and undergraduate students. Formulate design of new curriculum.

2014-present: Lead Developer

Laboratory for Audience Interactive Technologies, University of Illinois in Champaign, IL

Serve as lead designer and architect on project developing software platform intended for use in conjunction with live performance events. Supervise graduate and undergraduate students in development tasks. Coordinate multiple events using LAIT technology. Project has migrated away from U of I and is being pursued independently by myself and other collaborators under the name *mosho*. For more details, please visit http://mosho.rocks

2013-2014: Operations Assistant

Experimental Music Studios, School of Music, University of Illinois in Champaign, IL

Assisted in the operations of a busy music production facility. Responsibilities included maintaining, upgrading, and consulting on improvements for the workstations in six music production studios; assisting students with problems encountered in the studios; generating documents to assist students in the use of the studios; and, assisting in performances related to the facilities.

2011-2013: Research Assistant

        Illinois-Japan Performing Arts Network, NCSA University of Illinois in Champaign, IL

Responsible for development of software technologies to facilitate the presentation of Japanese cultural events to and from remote venues and over the internet. Many events involved development of tools to facilitate the coordination of the simultaneous presentation of elements from multiple sites.

2011-2013: Instructor in Computer Music

        Unit One / Allen Hall , University of Illinois in Champaign, IL

Taught an introductory course for non-majors. Had sole responsibility for design of course and its content that included both lecture and lab components. Responsibilities included equipment acquisition and maintenance of equipment and facilities.

2010-2013: Teaching Assistant in Video Game Design

        Department of Computer Science, Illinois Informatics Institute, and the School of Music, University of Illinois in Champaign, IL

Assisted professor in teaching a large class focused on video game design. Presented lectures on topics such as game mechanics, player types, game project management, etc. Supervised student teams in large-scale game design project. Assisted students with specific technological challenges on an individual basis, or in small groups.

2010-2011: Teaching Assistant in Music Theory and Aural Skills

        School of Music, University of Illinois in Champaign, IL

Assisted professors in large music theory and aural skills lecture. Lectured and lead discussions with smaller breakout sections multiple times per week. Administered exams, quizzes, and assigned grades to students. Met with students to address individual problem areas.

2009-2010: Research Assistant

        Institute for Advanced Computing Applications and Technologies, NCSA
        University of Illinois in Champaign, IL

Collaborated on the development of a software framework created to support the use of virtual environments by researchers in the arts and humanities.

2007-2008: Instructor in Sound Design / Sound Supervisor

        School of Theatre and Dance, Northern Illinois University in DeKalb, IL

Taught introductory sound design course. Composed and designed sound for departmental productions. Supervised student sound designers and operators in three theaters. Purchased, repaired, and maintained sound equipment.

2006-2008: Teaching Assistant in Computer Music

        School of Music, Northern Illinois University in DeKalb, IL

Taught introductory course in computer music composition. Additionally instructed undergraduate students in computer music composition privately. Supervised and maintained three computer music labs. Coordinated technical components of two to three computer music concerts/events per semester.

Professional Employment:

2007-2020: Resident Composer/Sound Designer
Organic Theater Company, Chicago, IL

Production of sound effects and composition of incidental and practical music for 2-3 productions annually; production of public relations audio content; and audio consultant.

2011-2013: Audio Director
Mutiny Games, New York, NY

Composed music, designed sound effects and executed audio programming for video game products produced by an independent game company.

2006: Developer
Coalmarch Productions, Cary, NC

Coalmarch Productions specializes in custom programming, graphic design & online marketing. While there, I developed foundational elements for a customizable job tracking system; and designed and maintained databases and servers.

2000-2006: Developer
PBM Graphics, Inc., Durham, NC

PBM Graphics was a full service printing and graphics communications company. During my six years of employment there, I developed a number of software solutions for prepress workflow; designed, implemented and maintained software solutions for job tracking, shipping and logistical management; designed and maintained databases and servers; and served as the corporate webmaster.

2005-2006: Resident Composer/Sound Designer
New Theatre, Coral Gables, FL

Composition of incidental and practical music for productions; production of sound effects for productions; production of public relations audio content; and audio consultant.

2001-2006: Resident Composer/Sound Designer
Playmakers Repertory Company, Chapel Hill, NC

Composition of incidental and practical music for productions; production of sound effects and other music as well as sound reinforcement for productions; and purchasing, repair and maintenance of sound equipment.

1998-2000: Resident Composer/Sound Designer
Actors' Playhouse at the Miracle Theatre, Coral Gables, FL

Composition of incidental and practical music for productions; production of sound effects and other music as well as sound reinforcement for productions in three spaces; and purchasing, repair and maintenance of sound equipment.

1994-1996: Resident Composer/Sound Designer

  StageWest, Springfield, MA

Composition of incidental and practical music for productions; production of sound effects and other music as well as sound reinforcement for a touring company and productions in two spaces; and purchasing, repair and maintenance of sound equipment.

1992-1994: Resident Audio Engineer

  Coconut Grove Playhouse, Coconut Grove, FL

Execution of sound designs according to designers' specification; mixing for all shows in a 2000 seat space; and repair and maintenance of sound equipment.

Ongoing since 1988: Freelance Composer/Sound Designer

Composition, sound effects, audio production, video production, consultation, and media services for a wide variety of clients in theater, video, and interactive experiences.

Honors and Awards:

2019, Jeff Award nomination for score for *Melancholy Play* at Organic Theater Company in Chicago, IL

2004, Associate Artist designation at New Theatre in Coral Gables, FL

2003, Carbonell Award nomination for score and design of *Othello* at New Theatre in Coral Gables, FL

2002, Carbonell Award for score and design of *Hamlet* at New Theatre in Coral Gables, FL

2000, Carbonell Award for sound design of *Sideman* at GablesStage in Coral Gables, FL

2000, Carbonell Award nomination for sound design of *Killer Joe* at GablesStage in Coral Gables, FL

2000, Carbonell Award nomination for score and design of *The House of the Seven Gables* at New Theatre in Coral Gables, FL

1999, Carbonell Award nomination for score and design of *The Stronger/Miss Julie* at New Theatre in Coral Gables, FL

1996, Best Sound Design for score and design of *I Hate Hamlet*, at StageWest in Springfield, MA

Guest Lecture Presentations:

New World School of the Arts, Miami, FL
Palm Beach Atlantic University, West Palm Beach, FL
Bethel College, Mishawaka, IN
UNC-Chapel Hill Chapel Hill, NC
Northern Illinois University, DeKalb, IL

Professional Memberships:

Pi Kappa Lambda
Society for Electro-Acoustic Music in the United States
Society of Composers, Inc.
Theatre Communications Group

Research Interests:

Computational creativity
Audience interactive technologies
Alternative music production environments
Virtual worlds and the performing arts
Algorithmic music composition
Artificial life as an aid to music composition

Representative Skills:

*indicates that I have taught undergraduate and graduate courses where the marked software was a key component of the class

MIDI/Audio

Apple's Logic*, Avid's ProTools*, Ableton Live*, Audacity*, MOTU's Digital Performer*, Cycling 74's Max/MSP and Max for Live*, Pd, CSound, SuperCollider, Wwise*, FMOD, QLab*, SFX*, and a wide variety of additional analysis programs, plugins, software instruments, collaborative tools etc. Extensive experience with a wide variety of analog and digital hardware from manufacturers such as Yamaha, Avid, Midas, EAW, etc.

Software Development

Languages: AppleScript, Visual Basic Scripting, VB, C#*, ASP, C++*, C, Objective-C, PHP, Javascript*, Java*, JSP, XML, XSLT, HTML, CSS, jQuery, SQL, Python, PERL, and Common Lisp

Platforms: Windows, macOS, Unix, iOS, Android, Flash

Dev *Environments*: Visual Studio*, Xcode, Eclipse, Unity*, Unreal, Processing*

Miscellaneous

Final Cut Pro, Motion, After Effects*, Photoshop*, Watchout*, Premiere, Photography

Service Activities:

Society of Composers, Inc., Systems Administrator and Executive Committee Member
Electronic Music Midwest, Board Member
NewMusicEngine - a submission site for new music competitions, Co-Founder and Lead Developer
Pizza FM - Independent, non-commercial, student-run internet radio station, Co-Founder and Tech Director

References:

Available upon request.

List of Works - Concert Music:

Year	Title / Instrumentation	Performances
2018	**_janes_** stereo fixed media for dance	Multiple Performances including West End Theater NY, NY October 2018
	_4DP_ interactive laptop	EMM Festival Romeoville, IL October 2018
2017	**_voice raised, nothing follows_** 6-channel fixed media for dance	Illinois State University, December 2018
	Erstwhile and Somnambulation stereo fixed media for dance	Multiple Performances including West End Theater NY, NY October 2017
2016	**_Sonifying Zapruder_** 5.1 channel fixed media, video and smartphones	WIP
	Baldwin / Now quadrophonic fixed media	Multiple Performances including 2017 SEAMUS National Conference and The Firehouse Space. NY, NY November 17, 2016
	This HAARP Ain't For No Angel 8 channel fixed media, harp, dancer, video	WIP
2015	**_The Ballad Collection_** 5.1 channel fixed media for dance	Multiple Performances including Judson Church NY, NY January 25, 2016
2014	**_Campana de la vaca_** 8-channel fixed media and cowbells	Multiple Performances including 2016 SEAMUS National Conference February, 2016
2013	**_FOR(ever)_** quadrophonic fixed media for dance	Multiple Performances including Studiodance I KCPA, March 13-15, 2013
	Having A Ball, See You Soon 8-channel fixed media	Multiple Performances including 2014 SCI National Conference, March 22, 2014
2012	**_drawn_** 6-channel fixed media for dance	November Dance, KCPA November 13, 2012
	bpm 6-channel fixed media for dance	November Dance, KCPA November 13, 2012
	cancan stereo fixed media for dance	November Dance, KCPA November 13, 2012
	water quadrophonic fixed media	Multiple performances including 2012 EMM Festival Romeoville, IL October 12, 2012
	Let's Pretend We're All Wearing Sunglasses stereo fixed media for dance	Multiple performances Chicago/NYC
2011	**_The Last Question_** stereo fixed media	Multiple Performances including Hong Kong Baptist University, November, 2016
	LunaTanz piano and stereo fixed media	2011 EMM Festival Kansas City, KS October 1, 2011
	Last Straw 5.1 surround audio	2017 EMM Kansas City, KS Musical Sound, Univ. of Illinois, November 17, 2010
2010	**_Summer Smoke:Final Wisps_** stereo fixed media	Musical Sound, Univ. of Illinois, April 19, 2011 2010 EMM Invitational-miniFestival, March 11, 2010
	Turning The Tide 4-channel audio	soundMosaics, University of Illinois, February 9, 2011 2010 EMM Invitational-miniFestival, March 11, 2010
2009	**_Synonimity_** piano, marimba, voice, string quartet, woodwind quintet	TBA
	untitledededede stereo fixed media	2011 SEAMUS National Conference, January 22, 2011 New York City Electronic Music Festival 2010 March 27, 2010
	Hard Ball string quartet	TBA
	Ten Suns stereo fixed media	TBA
2008	**_More Jazz Than Football_** piano, percussion	TBA
	Struggling To Remain Upright piano, oboe	Master's Thesis Recital (Northern Illinois University School of Music), April 18, 2008
	The Blindman and His Daughter 5.1 surround audio, piano, cello, jazz vocals, shamisen, shengh	Master's Thesis Recital (Northern Illinois University School of Music), April 18, 2008
	Do You Remember It... 5.1 surround audio	Master's Thesis Recital (Northern Illinois University School of Music), April 18, 2008

Year	Title / Instrumentation	Performances
2007	***Juliet: Portrait of a Young Girl In Love*** piano, vibraphone, cello, horn in F, clarinet in B-flat, and flute	TBA
	Summer Smoke stereo fixed media	University of Wisconsin-Whitewater, September 20, 2007
	Putting In Time...When I Can stereo fixed media	Included in 60x60 (Midwest Minutes) Project Multiple Performances
	Closest Approach To The Earth piano, violincello, and violin	Composer's Concert (Northern Illinois University School of Music), November 9, 2007
	Melancholy violin and 7.1 surround audio	SPARK Festival, February 27, 2008
2006	***Putting In Time...As It Goes By*** 7.1 surround audio	Florida Electroacoustic Music Festival, April 11, 2008 EM|One, Ball State University, September 23. 2008
	ubrf 7.1 surround audio	TechArt07, May 19, 2007

List of Works - Theatre:

Year	Production	Producing Entity	Director
2022	**Suddenly Last Summer** sound designer / composer	Heartland Theatre Company	Thomas Mitchell
	King Lear sound designer / composer	Illinois Shakespeare Festival	Robert Quinlan
	Much Ado About Nothing sound designer / composer	Illinois Shakespeare Festival	Lisa Dixon
2021	**Measure for Measure** sound designer / composer	Illinois Shakespeare Festival	Jenny McKnight
	The Winter's Tale sound designer / composer	Illinois Shakespeare Festival	Rebekah Scallet
	It Happened One Night *(radio play adaptation)* sound designer / composer / engineer	Heartland Theatre Company	Robert Quinlan
2020	**Gift of the Magi** *(radio play adaptation)* sound designer / composer / engineer	Heartland Theatre Company	Sandi Zielinski
	The Revolutionists *(radio play adaptation)* sound designer / composer / engineer	Organic Theatre Company	Bryan Wakefield
2019	**Caesar** sound designer / composer	Illinois Shakespeare Festival	Quetta Carpenter
	As You Like It sound designer	Illinois Shakespeare Festival	Robert Quinlan
	Pride and Prejudice sound designer / composer	Illinois Shakespeare Festival	Deanna Jent
	The Memorandum sound designer / composer	Organic Theatre Company	Bryan Wakefield
	Melancholy Play *(nomination for Jeff Award)* sound designer / composer	Organic Theatre Company	Laura Sturm
	Marjorie Prime sound designer / composer	Heartland Theatre Company	Don LaCasse
2018	**Shakespeare In Love** sound designer / composer	Illinois Shakespeare Festival	Marti Lyons
	Henry V sound designer / composer	Illinois Shakespeare Festival	Karen Kessler
	Merry Wives of Windsor sound designer / composer	Illinois Shakespeare Festival	Deanna Jent
	Tiresias Was a Weatherman *(World Premiere)* sound designer / composer	Organic Theatre Company	Josh Anderson
	The Revolutionists sound designer / composer	Organic Theatre Company	Bryan Wakefield
	Why Do You Always Wear Black? *(World Premiere)* sound design	Organic Theatre Company	Anna Gelman
	The Illusion sound designer / composer	Illinois State University	Enrico Spada
2017	**Chalk Lines** sound designer	American Dance Guild 60Th Anniversary Festival	Kemal Nance & Endalyn Taylor
	Emilie: Le Marquise du Châtelet defends her life tonight sound designer	Organic Theatre Company	Bryan Wakefield
	King Ubu sound design	Organic Theatre Company	Alex Gelman
	Bear *(World Premiere)* music director	Station Theater	Deke Weaver
	Phantom Pain *(World Premiere)* sound designer	Organic Theatre Company	Laura Sturm
2016	**Tom** *(World Premiere)* co-creator / composer / sound designer	Theatre Collabor8	Philip Johnston
	Long Lost *(World Premiere)* sound designer / composer	Krannert Center For The Performing Arts	Daniel J. Sullivan
	Out of The Blue *(American Premiere)* sound designer / composer	Organic Theatre Company	Alex Gelman
	The Good Doctor sound designer / arranger	Organic Theatre Company	Josh Anderson

Year	Production	Producing Entity	Director
2015	**1984** sound designer / composer	University Of Illinois, Department Of Theatre	Thomas Mitchell
	Picasso at the Lapin Agile sound design	Organic Theatre Company	Josh Anderson
	Tartuffe sound designer / composer	Organic Theatre Company	Alex Gelman
2014	**Oh! What A Lovely War** sound designer	University Of Illinois, Department Of Theatre	Robert Anderson
	MacBeth sound designer	Organic Theatre Company	Alex Gelman
	The Diviners sound designer	Organic Theatre Company	Josh Anderson
2013	**The Emigrants** sound designer / composer	Organic Theatre Company	Alex Gelman
	Strolling Invader composer	Japan Society Of New York	Aya Ogawa
	Caligula sound designer / composer	Organic Theatre Company	Alex Gelman
2012	**Rhinocerous** sound designer / composer	Organic Theatre Company	Alex Gelman
	Bartleby the Scrivener sound designer	Organic Theatre Company	Alex Gelman
2011	**The Naked King** sound designer	Organic Theatre Company	Alex Gelman
	Theophilus North sound designer / composer	Organic Theatre Company	Alex Gelman
	Arabian Nights sound designer / composer	Northern Illinois University	Patricia Ridge
2010	**Twelfth Night** sound designer / composer	Northern Illinois University	Alex Gelman
	Escape sound designer	Provincetown Tennessee Williams Festival	PJ Papparelli, Paula Frasz
	All In The Timing sound designer / composer	Organic Theatre Company	Alex Gelman
	The Police sound designer / composer	Organic Theatre Company	Alex Gelman
2009	**Dreamtime** composer	Northern Illinois University Dance Theatre	Paula Frasz
	$30,000 Bequest sound designer	Organic Theatre Company	Alex Gelman
	Sexual Perversity in Chicago sound designer / composer	Organic Theatre Company	Alex Gelman
	Bobby Gould In Hell sound designer / composer	Organic Theatre Company	Alex Gelman
	Day On Which A Man Dies sound designer	National Pastime Theatre	David Kaplan
2008	**As You Like It** sound designer / composer	New Theatre	Roberto Prestigiacomo
	Play Strindberg sound designer	Organic Theatre Company	Alex Gelman
	A Midsummer Night's Dream sound designer / composer	Northern Illinois University	Stanton Davis
2007	**Disciples** (American Premiere) sound designer / composer	Northern Illinois University	Christopher Markle
	Cymbeline sound designer / composer	New Theatre	Kathi E. B. Ellis
	Man With Bags sound designer	Organic Theatre Company	Alex Gelman
	Yerma score	Northern Illinois University	Michael Pieper
	Sin Full Heaven (World Premiere) sound designer / composer	New Theatre	Ricky J. Martinez

Year	Production	Producing Entity	Director
2006	**Much Ado About Nothing** sound designer / composer	New Theatre	Roberto Prestigiacomo
	Cyrano de Bergerac composer	Playmakers Repertory Company	Joe Haj
	Under the Bed *(World Premiere)* sound designer / composer	Caldwell Theatre Company	Michael Hall
	Frozen composer	Playmakers Repertory Company	Drew Barr
	Paradise sound designer / composer	New Theatre	Ricky J. Martinez
2005	**The Front Page** composer	Playmakers Repertory Company	Gene Saks
	MacBeth sound designer / composer	New Theatre	Rafael DeAcha
	Caesar and Cleopatra sound designer / composer	Playmakers Repertory Company	David Hammond
	Yellowman sound designer / composer	Playmakers Repertory Company	Trezana Beverley
	The Last Trial of Clarence Darrow *(World Premiere)* sound designer / composer	New Theatre	Rafael DeAcha
2004	**Not About Heroes** sound designer / composer	Playmakers Repertory Company	Joe Haj
	A Midsummer's Night Dream sound designer / composer	New Theatre	Rafael DeAcha
	Luminosity *(American Premiere)* sound designer / composer	Playmakers Repertory Company	David Hammond
	Iago *(World Premiere)* sound designer / composer	Caldwell Theatre Company	Michael Hall
	The Tragedy of King Lear sound designer / composer	Playmakers Repertory Company	Mark Wing-Davey
2003	**A Prayer for Owen Meany** *(American Premiere)* sound designer / composer	Playmakers Repertory Company	David Hammond
	Othello sound designer / composer	New Theatre	Rafael DeAcha
	The Countess sound designer / composer	Caldwell Theatre Company	Michael Hall
2002	**Proof** sound designer / composer	Playmakers Repertory Company	Ted Shaffner
	Sunrise in My Pocket *(World Premiere)* sound designer / composer	Playmakers Repertory Company	Jeffrey Hayden
	Anna in the Tropics *(World Premiere - Winner of 2003 Pulitzer Prize for Drama)* sound designer / composer	New Theatre	Rafael DeAcha
	Hamlet *(Carbonell Award for Best Sound Design)* sound designer / composer	New Theatre	Rafael DeAcha
	The Emperor's Nightingale *(World Premiere)* composer	Actors' Playhouse	Earl Maulding
	Art sound designer / composer	Playmakers Repertory Company	Ted Shaffner
2001	**The Man Who Came to Dinner** sound designer / composer	Playmakers Repertory Company	Michael Smith
	The Laramie Project sound designer / composer	Playmakers Repertory Company	David Hammond
2000	**Popcorn** *(American Premiere)* sound designer / composer	GableStage	Joe Adler
	Kiss of the Spiderwoman *(South American Tour)* sound designer	Teatro Via	Jose Santias
	The House of the Seven Gables *(World Premiere)* sound designer / composer	New Theatre	Rafael DeAcha
	Sideman *(Carbonell Award for Best Sound Design)* sound designer	GableStage	Joe Adler
	Lanford Wilson One-Acts sound designer / composer	Horizons Repertory Theatre	Ed Saunders

Year	Production	Producing Entity	Director
2000 (cont.)	**Never The Sinner** sound designer / composer	New Theatre	Rafael DeAcha
	Arms and the Man sound designer	GableStage	Joe Adler
	One Flew Over the Cuckoo's Nest sound designer / composer	Actors' Playhouse	Dave Arisco
	Something Cloudy, Something Clear sound designer / composer	Horizons Repertory Theatre	Bill Yule
	This Is Our Youth sound designer	GableStage	Joe Adler
	Princess and the Pea (World Premiere) sound designer / composer	Actors' Playhouse	Earl Maulding
	Action sound designer	Juggerknot Theatre	Paul Tei
	Killer Joe sound designer	GableStage	Joe Adler
1999	**Communicating Doors** sound designer / composer	Actors' Playhouse	Dave Arisco
	Winter Shorts sound designer	City Theatre	Multiple
	Miami in the Millennium (World Premiere) sound designer / composer	New Theatre	Multiple
	The Crucible sound designer / composer	New World School for the Arts	James Randolph
	Closer (American Premiere) sound designer / composer	GableStage	Joe Adler
	Buddy, The Buddy Holly Story sound designer	Actors' Playhouse	Dave Arisco
	Li'l Shop of Horrors sound designer	Barry University	Jed Toller
	Eclipsed sound designer / composer	New World School for the Arts	Jorge Guerra
	Coitus sound designer / composer	Juggerknot Theatre	Paul Tei
	Secrets Every Smart Traveler Should Know sound designer	Actors' Playhouse	Dave Arisco
	The Stronger / Miss Julie sound designer / composer	New Theatre	Rafael DeAcha
	The Chronicles of Narnia sound designer	Actors' Playhouse	Earl Maulding
	Sleepwalkers (World Premiere) sound designer / composer	Area Stage Company	John Rodaz
	Sylvia sound designer / composer	Caldwell Theatre Company	Ken Kaye
	UrFaust (World Premiere- European/Asian Tour) sound designer / composer	New World School for the Arts	Jorge Guerra
	Steel Pier sound designer	Actors' Playhouse	Dave Arisco
	Snow White sound designer / arranger	Actors' Playhouse	Earl Maulding
1998	**Picasso at the Lapin Agile** sound designer / composer	Actors' Playhouse	Dave Arisco
	Beauty and the Beast sound designer / composer	Actors' Playhouse	Earl Maulding
	The Government Inspector sound designer / composer	New World School for the Arts	James Randolph
	Babes in Toyland sound designer / arranger	Actors' Playhouse	Earl Maulding
	Jesus Christ Superstar sound designer	Actors' Playhouse	Dave Arisco
	Gabriel Ghost sound designer	Actors' Playhouse	Earl Maulding
	Musical Comedy Murders of 1940 sound designer / composer	Miami-Dade Community College	Deborah Mellow

Year	Production	Producing Entity	Director
1998 (cont.)	**I Love You, You're Perfect, Now Change** sound designer	Actors' Playhouse	Dave Arisco
	Joseph and the Technicolor Dreamcoat sound designer	Utah Shakespeare Festival	Fred Adams
	Relative Values sound designer	Utah Shakespeare Festival	Charles Morey
	Romeo and Juliet sound designer	Utah Shakespeare Festival	Kathleen Conlin
	The Cherry Orchard sound designer / composer	New World School for the Arts	Jorge Guerra
	Romance, Romance sound designer	Caldwell Theatre Company	Ken Kaye
	Some Enchanted Evening sound designer / arranger	Bethel College	Earl Reimer
	To Kill A Mockingbird sound designer / composer	Bethel College	Earl Reimer
	Himself sound designer	Caldwell Theatre Company	George Rondo
	Our Country's Good sound designer / composer	New World School for the Arts	James Randolph
1997	**Under the Sun** sound designer / composer	Bethel College	Earl Reimer
	The Golden Age sound designer / composer	Caldwell Theatre Company	Michael Hall
	The Woman in Black sound designer / composer	New Theatre	Joe Adler
	My Fair Lady sound designer	Bethel College	Earl Reimer
	Beehive sound designer	StageWest	Patti Wilkins
	Li'l Shop of Horrors sound designer	Caldwell Theatre Company	Ken Kaye
	Angels in America Parts 1&2 sound designer	New Theatre	Rafael DeAcha
	The Subject Was Roses sound designer	Caldwell Theatre Company	Charles Nelson Reilly
1996	**Dancing At Lughnasa** sound designer / composer	New World School for the Arts	Deborah Mellow
	The Diary of Anne Frank sound designer	Caldwell Theatre Company	Ken Kaye
	Love! Valour! Compassion! sound designer / composer	New Theatre	Bill Yule
	That Sound You Hear sound designer / composer	New Theatre	Roberto Prestigiacomo
	The Pirates of Tigertail sound designer / composer	New Theatre	Paul Tei
	Youth and Asia sound designer / composer	New Theatre	Deborah Mellow
	The Four Plaids sound designer	StageWest	Drew Geraci
	Accomplice sound designer	StageWest	Marsha Milgram Dodge
	Three Tall Women sound designer / composer	StageWest	Munson Hicks
1995	**The Long Christmas Dinner** sound designer / composer	StageWest	Joe Girabaldi
	Deja Vu sound designer / composer	StageWest	Dan Spencer
	I Hate Hamlet sound designer / composer	StageWest	Bob Walsh
	The Tempest sound designer	StageWest	Eric Hill
	Waiting For Godot sound designer	StageWest	Eric Hill

Year	Production	Producing Entity	Director
1995 (cont.)	*Kiss Me Kate* sound designer	StageWest	Howard Millman
	Someone To Watch Over Me sound designer / composer	StageWest	Bob Tuttle
	Oleanna sound designer / composer	StageWest	Clinton Turner Davis
1994	*A Christmas Carol* sound designer	StageWest	Eric Hill
	Blithe Spirit sound designer	StageWest	Bill Stoll
	Murder By Misadventure sound designer	StageWest	Fred King
	Gertrude Stein and a Companion composer	Area Stage Company	John Rodaz
1993	*King Lear* sound designer	North Carolina Shakespeare Festival	Lou Rackoff
	The Merchant of Venice sound designer	North Carolina Shakespeare Festival	Melia Bensussen
	The Taming of the Shrew sound designer	North Carolina Shakespeare Festival	Lou Rackoff
1992	*A Streetcar Named Desire* sound designer / composer	Enchanted Hills Playhouse	Jerry O'Boyle
	Fiddler on the Roof sound designer	Enchanted Hills Playhouse	Bob Decker
	The King and I sound designer	Enchanted Hills Playhouse	Bob Decker
	Seven Brides for Seven Brothers sound designer	Enchanted Hills Playhouse	Jerry O'Boyle
	Two By Two sound designer	Enchanted Hills Playhouse	Bob Decker
1991	*Man in the Shadows* (World Premiere) sound designer / composer	Bethel College	Earl Reimer
	Amadeus sound designer	Seaside Music Theatre	Lester Malizia
	Yeoman of the Guard sound designer	Seaside Music Theatre	Tippen Davidson
	Little Me sound designer	Seaside Music Theatre	Luke Yankee
	Candide sound designer	Seaside Music Theatre	Susan Collins
	Anything Goes sound designer	Seaside Music Theatre	Chuck Hoenes
1989	*Greater Tuna* sound designer / composer	Enchanted Hills Playhouse	Earl Reimer
1988	*Butterflies Are Free* sound designer	Enchanted Hills Playhouse	Earl Reimer
	The Sunshine Boys sound designer	Enchanted Hills Playhouse	Earl Reimer

List of Works - Video, Installation, and Interactive Works:

Year	Description	Realizations
2019	**"World Squirrel" campus-wide game** mosho consultant	Multiple events across University of Illinois campus
2018	**mycelial** mosho and web programming	Multiple performances/installations including the Bates Festival July 2018
	Interface: Alternative Reality mosho programming	UC-Irvine February 2018
2017	**WHDF Interactive** mosho design for multiple dance performances	West Hollywood Dance Festival
	Interface: CM2=E LAIT design for dance performance	Krannert Center for the Performing Arts, Urbana, IL February 2-4, 2017
	Great, Green Desert score, sound design, post production for film	Gallery 400, Chicago, IL May-June 2017
2016	**Circulation** LAIT design for lobby installation	Krannert Center for the Performing Arts, Urbana, IL November 17, 2016
	Kingdom City LAIT design, system programming and consulting	Krannert Center for the Performing Arts, Urbana, IL February 4-14, 2016
	Interface: Public Figure LAIT system programming and consulting	Multiple installations including UIUC and UC-Irvine during academic year 2015-16
2015	**Rudoku** Sound design for video game	Available on iTunes Store
	Laboratory for Audience Interactive Technologies LAIT design, system programming and coordination	mutliple events including events in New York City, IL, Champaign, IL and Ames, IA
2014	**Stories from a Transnational Rural: Beardstown, IL** post production audio services for film	multiple screenings
	Tap3: Audience Participation Performance Project music and audio programming	Co-located event at UI in Urbana, IL; UC-Irvine in Irvine, CA April 30, 2014
	Kama Begata Nihilum mobile device and networking programming	Krannert Center for the Performing Arts, Urbana, IL February 6-9, 2014
2013	**Timings: An Internet Dance** Motion capture, networking and game engine programming	Co-located event in Urbana, IL; DeKalb, IL; and Tokyo, Japan December 12, 2013
	Tug Audio programming, sound effects and music for video game	Previously available on iTunes Store
2012	**Initial Impressions** lobby installation	Krannert Center for the Performing Arts, Urbana, IL November 10-17, 2012
	iCan Toilet Training Program mobile application	Previously available on iTunes Store
	The Mark short film	Multiple screenings including the Walt Disney Theater in LA, May 3, 2012
2011	**airGuitar** interactive experience	Krannert Center for the Performing Arts, Urbana, IL September 8, 2011
	Studies in Closing the Loop #4&11 performer and interactive electronics	Interactive Works for the Astral Convertible Set, Krannert Art Museum, Univ. of Illinois, April 28, 2011
	Elementus audio programming, sound effects and music for video game	Formerly available at www.functionflavored.com
2010	**Winter Lights Festival** audio support of interactive art installation	Krannert Center for the Performing Arts, Urbana, IL December 5, 2010
	Cityside Countryscape Score for short film	Multiple festivals
	Libelle Score for Internet-based television series	Formerly available at libelletheseries.com
	Festividad Digital audio support of three interactive art installations	Krannert Center for the Performing Arts, Urbana, IL September 10, 2010

2009 *Resonance*
audio/video support of interactive art installation
Meadowbrook Park, Urbana, IL May, 2009

List of Works - Research Publications:

Year	Description	Publisher
2016	***Dancing with Mobile Devices: The LAIT Application System in Performance and Educational Settings*** audience interactive technology	Journal of Dance Education, Volume 16 2016
2015	***LAIT – The Laboratory for Audience Interactive Technologies: Don't "Turn it Off" — "Turn it On!"*** audience interactive technology	Proceedings from ISEA2015: International Symposium on Electronic Art
2014	***A Hierarchical System for Autonomous Musical Creation*** computational creativity	Proceedings of the 2014 AAAI Conference on Artificial Intelligence and Interactive Digital Entertainment